

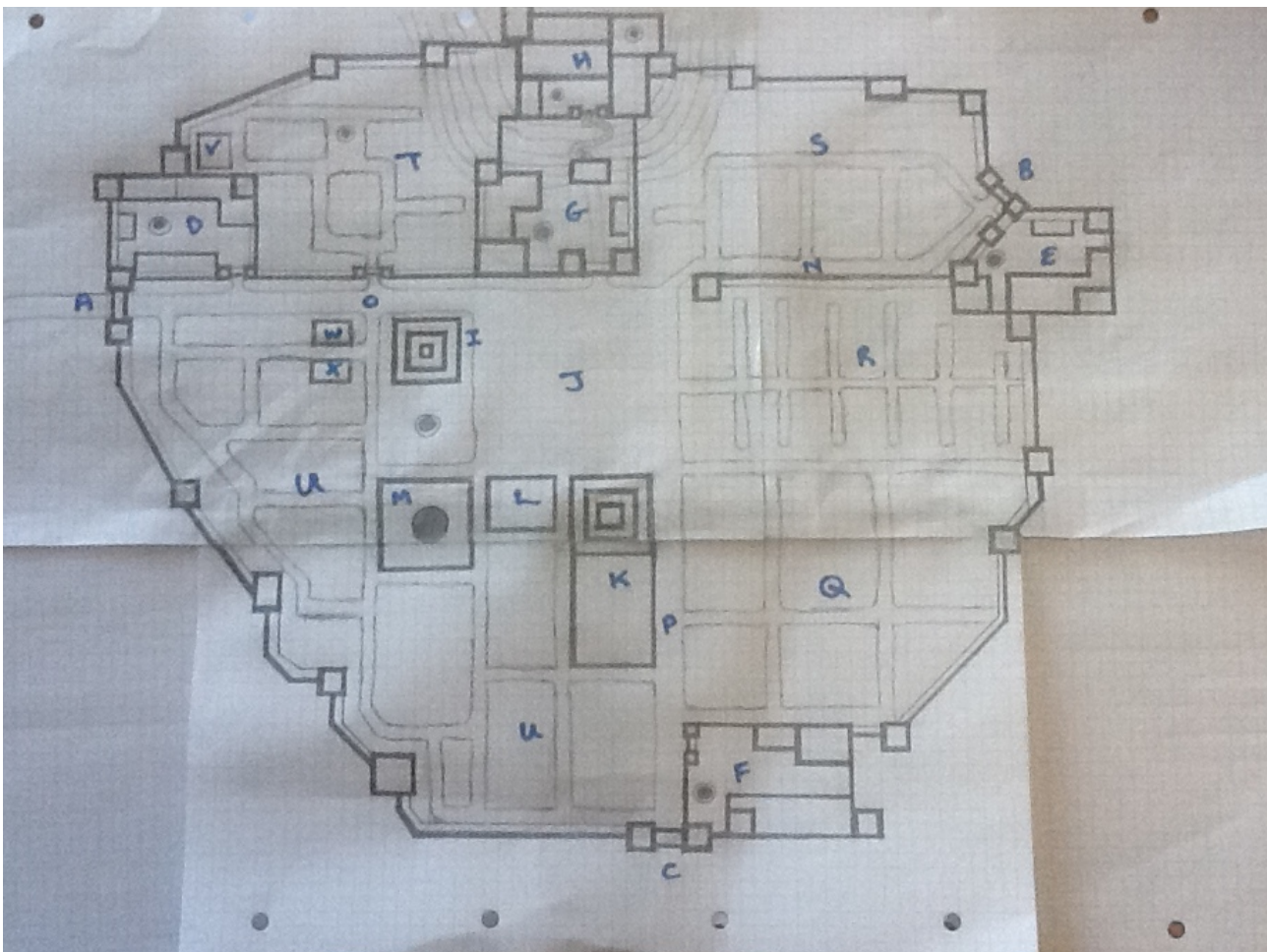
# *The City of Dipur*

## *Gateway to the East*

*A Map and Legend for the city.*

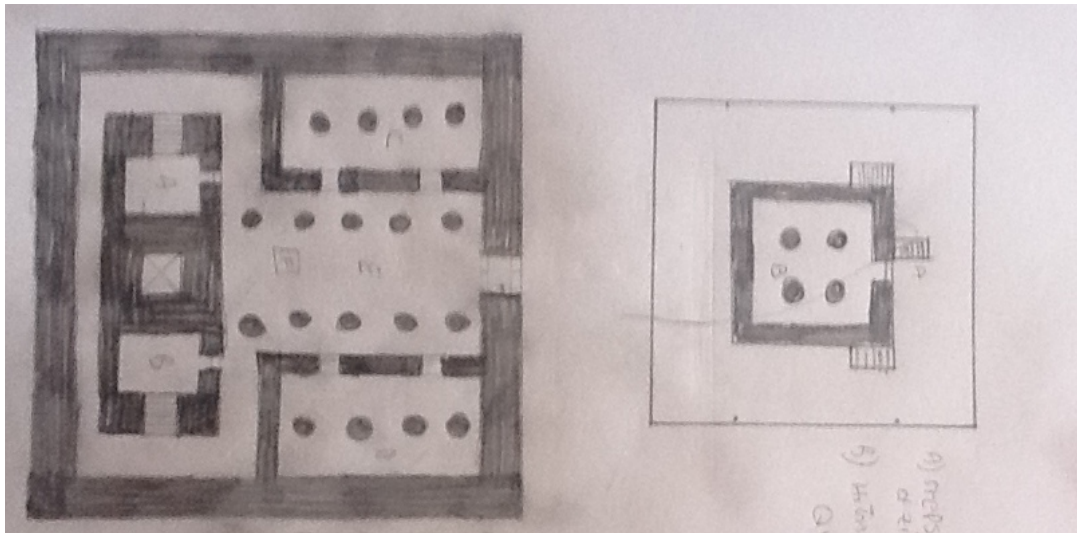
*(By Paul Kirk )*

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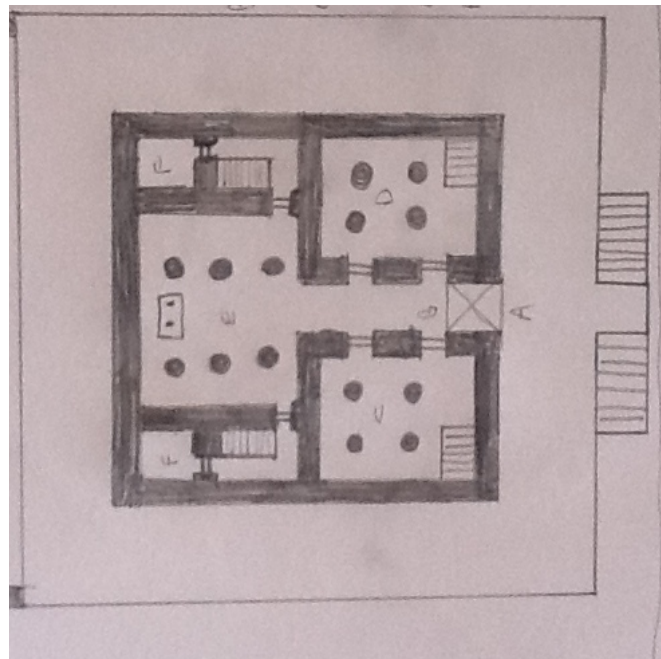


- A - **The Desert Gate** - on the western wall of the city on the caravan road to Zul Bazzir.
- B - **The Black Gate** - in the north east of the city on the caravan route to the Kharjah Pass.
- C - **Conqueror's Gate** - in the south of the city on the road to Khazabad.
- D - **The Great Kasbah** - fortress citadel and imperial barracks buttressing the Desert Gate
- E - **The Black Kasbah** - fortress citadel, prison and barracks for the Black Guard. It buttresses the Black Gate.
- F - **The Conqueror's Kasbah** - fortress citadel and imperial barracks buttressing the Conqueror's Gate.
- G - **The King's Kasbah** - fortress citadel and barracks for the Satrap's Guard, overlooking the Square of the Grand Souk.
- H - **The Satrap's Palace** - fortified palace atop a crag at the north end of the city.
- I - **The Temple of Baal Khardah** - abandoned Ziggurat on the western edge of the Square of the Grand Souk.
- J - **The Square of the Grand Souk** - the main Market square of the city.
- K - **The Temple of Belit Lil** - Ziggurat and walled garden on the southern edge of the Square of the Grand Souk.
- L - **The Shrine of the Keepers** - temple of the hooded cult of embalmers.
- M - **The Tower of Xantalos** - abandoned tower and overgrown walled garden.
- N - **The Street of the Black Gate** - leads from the Black Gate to the Square of the Grand Souk.
- O - **The Street of the Desert Gate** - leads from the Desert Gate to the Square of the Grand Souk.
- P - **The Street of Conquerors** - leads from the Conqueror's Gate to the Square of the Grand Souk.
- Q - **The Old Caravanserai** - abandoned warehouses and a few remaining businesses. Those that remain are generally found distasteful elsewhere in the city.
- R - **The Dwellings and the Street of a Hundred Bazaars** - the Khazistani residential and mercantile district.
- S - **The Den** - the Zorabi residential district.
- T - **The Wealthy District** - merchant villas and noble residences.
- U - **The Dives** - slum district along the south and west wall of the city.
- V - **The House of Haram Baal** - villa and gardens of the wealthy Susrahnite Merchant.
- W - **The House of the Gilded Palm** - the most expensive inn of the city.
- X - **Jamukha's Ostlery** - stabling for camels and horses by Jamukha of Sarnad.

## ***The Temple of the Moon Maidens***



***Lower Level (Left) and Upper Level (Right)***



***Entrance Level***

## ***Entrance Level***

- A) 20 ft deep concealed pit at main entrance to the Ziggurat***
- B) Flagstoned Passageway***
- C) Sacred Band Dormitory***
- D) Sacred Band Dormitory***
- E) Shrine to Belit Lil***
- F) Private rooms for the use of the Moon Maidens***

## ***Upper Level***

- A) High Priestess' Chambers***
- B) Stair to the summit of the Ziggurat***

## ***Lower Level***

- A) Domicile of the Captain of the Sacred Band***
- B) Armoury***
- C) Moon Maiden Dormitory***
- D) Moon Dancer Dormitory***
- E) Great Hall***
- F) Concealed Trapdoor***